**TRON Week 1 Status Report**

Date: May 1, 2014

To: Abhiram Kothapalli, Kevin Chang (Development Lead)

From: Rishabh Swarnkar (Project Manager)

Subject: Status Report 5/2

Accomplishments: {What progress have you made on your assigned tasks?}

We have been successful in outlining the various segments of the project, and have outlined how individuals are completing portions of the entire game itself. We finished dividing up the tasks amongst ourselves as well.

Problems/Risks: {What problems occurred or what risks exist that my affect the delivery schedule of the product?}

As of now, the location to store the source code has been frequently having problems, so we are fixing that at the moment. There is a risk that the game may crash since we must implement multiple loops, and one minor issue in the loop can cause a major catastrophe in the game itself. However, as of now there have been no significant risks or problems for dealing with.

Next Steps: {What will you be doing during the next week?}

We will be beginning design and development work, and hopefully have a prototype soon for testing as well.